

## TEAM CHALLENGE RULES & REGULATION

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### 1. Rules

- 1.1 The tournament shall be governed in accordance with the General Rules and Regulations of New Year Bash 2025.
  - a. Unless otherwise stated, we shall be adopting the latest USA Pickleball (USAP) Official Rulebook: <https://usapickleball.org/docs/ifp/USA-Pickleball-Rulebook.pdf>
  - b. Scoring system shall be SPA Rally Scoring. Player may refer to **Appendix A** for Rally Scoring Rules.
  - c. Players may use any USAP approved paddle, posted on the USAP website or SPA approved paddles. Players are to note that it will be their responsibility to ensure compliance of their paddles, and the use of non-compliant or paddles falsely printed with approval markings shall be subjected to forfeiture rules according to the USA Pickleball Rulebook.
  - d. We shall be using USAP approved **Franklin X-26 (lime green)** balls for this tournament.
  - e. All participants shall adhere to the Tournament Code of Ethics given in **Appendix B**.
  - f. Where there are discrepancies in information published, the final Participant Brief sent to all Team Managers shall take precedence. Information in this document remains applicable for the tournament unless otherwise superseded. It shall be player's responsibility to clarify any discrepancies found.
- 1.2 All matches in this tournament shall be Non-Officiated. There shall be NO officials, referees and/or line judges. Players will call their own scores and make the line calls in accordance to guidelines spelt out in the Official Rulebook.
- 1.3 Any queries can be sent by WhatsApp to 97871512, or [info@singaporepickleball.com.sg](mailto:info@singaporepickleball.com.sg).

**TEAM CHALLENGE  
RULES & REGULATION**

**2. Event Details**

Venue	Bukit Canberra Sports Hall  Tournament venue is a multi-purposed hall with timber court flooring. Non-Volley Lines shall be marked with removable vinyl court tapes.	
Dates	11 Jan 2025 (Sat) - Round 1 Group Play 12 Jan 2025 (Sun) - Round 2 Single Eliminations	
Time	9 am to 10 pm	
Registration Fees	\$180 per Team  Note - Participants' responsibility to check tournament schedule, restrictions and divisions on registration. <b>Strictly no refund.</b>	
Registration Dates	Registration Closing Date - *15 Dec 2024 (Date where no new registrations will be accepted)  * or capacity reached, whichever is earlier.	
	Registration Locked Date - after 29 Dec 2024, 2359 hrs (Date where no more changes will be accepted)	
Age Groups (based on year of birth)	Min Age	13 years (born 2012 or earlier)
	Youth (19U)	19 years and under (born 2006 or later)
	Youth (29U)	29 years and under (born 1996 or later)
	Senior (50+)	50 years and above (born 1975 or earlier)
	Senior (60+)	60 years and above (born 1965 or earlier)
Skill Level	No Restrictions (Open)	
Team Manager's Brief	6 Jan 2025 (Mon) By Email	
General Information	SingaporePickleball.com.sg	

## TEAM CHALLENGE RULES & REGULATION

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### 3. Tournament Format

This tournament shall be a Team Challenge as detailed below,

- 3.1 Each Team shall consist of minimum 8 members, maximum 12.
- 3.2 The Team shall field 4 Men and 4 Women for each Team Match.
- 3.3 In addition, 6 of the players fielded for each Team Match shall meet the following age group requirement,
  - 3.3.1 2 Youth (29U)
  - 3.3.2 2 Seniors (50+)
  - 3.3.3 2 Seniors (60+)

Teams are reminded to choose the reserve players with consideration of the said mandatory restrictions.

- 3.4 Exemption to Article 3.3 is allowed only under the following conditions,
  - 3.4.1 The whole team consists of Youth (19U) players.
- 3.5 Each Team Match shall consist of 4 genderless doubles matches, i.e.
  - 3.5.1 Doubles 1
  - 3.5.2 Doubles 2
  - 3.5.3 Doubles 3
  - 3.5.4 Doubles 4

In other words, the Team Captain may field any of the abovementioned Doubles matches with Men's Doubles, Women's Doubles or Mixed Doubles.

- 3.6 Each Doubles Match shall be a Best of 3 match to 15 points, with deuce to maximum 21 points.
- 3.7 Subjected to restrictions mentioned, the Team Manager may submit different team line ups for different matches. However, for every Team Match, any team member shall play once only.
- 3.8 In the event that a Team is unable to fulfil any of the doubles matches, the Team will face a total walkover, i.e. 0-4 will be awarded to the matches across.
- 3.9 The Team Line Up shall be submitted to the organisers 15 mins before the scheduled match for records and reference only, using the prescribed form. Failure to submit within the Time Frame will result in forfeiture of that Team Match.

**TEAM CHALLENGE  
RULES & REGULATION**

---

- 3.10 Prior to the start of the Team Match, all Team Managers shall disclose their line up to their opponents for player verification. Team Managers are reminded to keep a copy of their submitted Line Ups. The Team Manager and Players shall be solely responsible in ensuring the right players are fielded according to the submitted Line Up. Fielding the wrong players will result in forfeiture of the affected match/matches.
- 3.11 The tournament shall consist of two rounds. Round 1 shall be Group Play, Round Robin format and Round 2 shall be the Single Eliminations.
- 3.12 Round Robin Groups shall be arranged by random draw only.
- 3.13 The number of teams per Round Robin Group shall be minimum 3, maximum 5.
- 3.14 Only the top 2 teams from each Round Robin Group of the following divisions shall be promoted to Round 2 Single Eliminations. The other teams shall be eliminated.
- 3.15 Teams in the Round Robin Groups are ranked based on the total number of Team Matches won.
- 3.16 As each Team Match consist of 4 Doubles Matches, standing points are awarded according to the table below to determine wins and avoid ties.

Team Match Outcome	Matches Won-Loss	Standing Points Awarded
Win	4-0 or 3-1	2
Draw	2-2	1
Loss	1-3 or 0-4	0

- 3.17 Tie Resolution – Should there be Ties in the Standing Points in the Round Robin Groups, Ties shall be resolved in the following order,
  - 1<sup>st</sup> Tie Breaker – Comparing Overall Matches Won/Loss Differential
  - 2<sup>nd</sup> Tie Breaker – Comparing Overall Games Won/Loss Differential
  - 3<sup>rd</sup> Tie Breaker – Comparing Overall Points Won/Loss Differential
  - 4<sup>th</sup> Tie Breaker – Winner of their Head-to-Head Match
- 3.18 Winners of the Semi-finals will play the Gold Medal Match. Losers of the Semi-finals shall play the Bronze Medal Match.
- 3.19 If a team/player reasonably believes that a rule is being consistently and deliberately violated by their opponent; or a situation arises where players are not able to quickly and easily resolve a dispute, any player may request for an Official to oversee the rest of the match.
- 3.20 Tournament Director may at his sole discretion assign officials or include additional officials to officiate any match. This can be done before the match commences, and during the match.

## **TEAM CHALLENGE RULES & REGULATION**

---

### **4. Registration**

- 4.1 Registration to participate in the tournament shall be via ActiveSG platform only. If a Team Manager is registering for more than one team, please be reminded to use a distinct and different name for the teams. Duplicated Team Names shall be deemed as duplicated registrations, and duplicates shall be deleted to release the slot.
- 4.2 All Team Managers shall check that their profile is entered accurately, especially for their contact details, i.e. email and contact number.
- 4.3 Team Manager may add/substitute/finalise their players on the ActiveSG platform, whilst meeting the criteria set out in this document, up to the Registration Locked date. Thereafter, substitution and addition of members into the Team or any other changes shall not be allowed.
- 4.4 After Registration Locked, Teams affected for whatever reason shall have to draw from their registered Reserves, or face walkovers.

### **5. Prize Money and Medals**

Medals (Gold, Silver & Bronze) shall be awarded. There shall be no prize money for this tournament.

### **6. Supplementary Rules**

- 6.1 There shall be no Tier Level for this tournament..
- 6.2 There shall be no Singapore Pickleball Ranking Points as this is a Team Event.
- 6.3 Apparels and/or clothing (shirt and shorts) of similar colour to ball shall not be allowed.
- 6.4 Late Reporting:
  - 10 mins – 1<sup>st</sup> Game Forfeit of Multiple Game Match / Match Forfeit for Single Game Match.
  - 15 mins – Match forfeit for Multiple Game Match.
  - No Show – Team Match Forfeit.

Forfeiture means maximum points shall be awarded to the opponent, e.g 15-0.

- 6.5 The Tournament Organisers reserves the right to amend the rules and regulations, schedule the fixtures, or groupings at any time as it deems fit. The decision on all such matters shall be final, and no prior notice is required. However, Participants shall be informed before the competition.

TEAM CHALLENGE  
RULES & REGULATION

---

- 6.6 In the event of any dispute arising over any participant(s) and/or (team(s), the particular fixture shall be competed under protest, and the Organiser shall determine the matter on receipt of the protest in writing, together with the protest fee of \$100, such protest fees are non-refundable. Protest must be made in writing together with the protest fee and lodged with the Organiser on the spot during the match. The Organiser's decision in relation to any protest shall be final and no appeals will be entertained.
- 6.7 All prize winners or nominated personnel must be present in neat attire (no singlet, slippers and sandals) to receive the prize. Failing which, the Organisers reserves the right not to award the medal, prize money (if any) and trophy to the winner.
- 6.8 All media or photographs taken in the Tournament by the Organisers will belong to the Singapore Pickleball and/or SportSG, and may be used for general publicity for the further promotion of the sport.

## TEAM CHALLENGE RULES & REGULATION

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### APPENDIX A – SPA RALLY SCORING SYSTEM

#### Introduction

In Rally Scoring, points are awarded for every rally. The side that wins the rally, scores a point as well as the right to serve. The first side that reaches the game point wins the game. Each side shall have only one serve before Side Out.

In any game of Doubles, after Side Outs, when serve is won back after a rally for any side, the server will be alternated from their previous server.

There shall be only ONE time out of 60 seconds per side, per game.

#### Before the Game

- Chance Draw to determine side to serve/choose ends.
- In Doubles, both sides Starting Server and Starting Receiver may wear the Starting Server ID

#### Singles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. The subsequent serve is then made from the service court with reference to the score.
- The side to reach the game point first wins the game.

#### Doubles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court. There is no restriction on the position of the partners of the correct server and receiver as long as they are on their respective team's side of the net. They can be positioned on or off the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. In Doubles, the receiving side never change their service courts.
- The side to reach the game point first wins the game.

## TEAM CHALLENGE RULES & REGULATION

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### APPENDIX B – PICKLEBALL TOURNAMENT PARTICIPANT'S CODE OF ETHICS

#### 1 Introduction

- 1.1 Pickleball was created to be a fun, competitive, and highly social sport. It embodies an ethic of good sportsmanship that includes respect, fair play, and graciousness in winning and losing. We hope all players in Singapore will help promote these foundational values and maintain a positive environment for all.
- 1.2 Ethics refers to the generally accepted norms of right or wrong behaviour, often based on universal values. Ethics is not about legality nor is it meant to be legalistic.
- 1.3 Athletes during Tournament, due to the strong pressure to win, and exposure to the public, are potentially vulnerable to various forms of ethical issues and concerns.
- 1.4 In order to maintain fair and reasonable standards of conduct by participants and players, to protect their respective rights, the rights of the public and the integrity and image of sport and that of pickleball, the Singapore Pickle-Ball Association has drawn up the Code of Ethics set out herein.

#### 2 Respect for Individual

- 2.1 Treat and respect everyone equally, regardless of race, language, religion, culture, gender or physical ability.
- 2.2 Shall not use objectionable language directed at another person.
- 2.3 Shall not use profanities of any sort (audible or visible) for any reason.
- 2.4 Shall not argue aggressively with officiating team, opponents or spectators that disrupts in the flow of play.
- 2.5 Shall not make taunts, threats or challenges of any nature toward or against any person.
- 2.6 Shall not use ethnic, religious, racial, sexist or homophobic slurs.

#### 3 Integrity in Actions and Sportsmanship

- 3.1 Protects the image of Pickleball and Sports in general, such as avoiding making a scene in public view.
- 3.2 Players shall at all times conduct themselves in a sportsmanlike manner and give due regard to the authority of officials and the rights of opponents, spectators and others.
- 3.3 Not disrupt the flow of play, e.g. taking time between rallies unnecessarily, repeatedly appealing line calls, challenging the referee's interpretation of a rule to lose the challenge subsequently, requesting for medical time out without a valid medical condition, etc.



**TEAM CHALLENGE  
RULES & REGULATION**

---

- 3.4 Not abuse the ball, purposely breaking or stepping on the ball.
  - 3.5 Shall not portray unsportsmanlike behaviour, such as making repeated questionable “OUT” calls that, upon appeal, are overruled by the Officiating Team.
  - 3.6 Always exhibiting “Best Effort”, that not deliberately playing down, defaulting, forfeiting or not giving best effort in matches, whether for their own benefit or otherwise.
- 4 Safety**
- 4.1 Consider the safety of other participants, spectators and general public in the same venue space.
  - 4.2 Shall not aggressively or recklessly throw a paddle, or striking a ball in frustration or anger, with negligent disregard of the consequences.
  - 4.3 Shall not strike any other person, damage or vandalise venue property and fixtures.
  - 4.4 Shall not get into fights, or cause injury to player, official or spectator at any time during the tournament.
  - 4.5 Shall not spit or cough on a person.
- 5 Prohibitions**
- 5.1 Consumption of alcoholic beverages is strictly not allowed in the venue.
  - 5.2 Gambling of any kind, whether for stakes or not, is forbidden.
- 6 Social Responsibility and Civic-Mindedness**
- 6.1 Dispose waste in proper manner and keep the tournament venue clean.
  - 6.2 Shall not damage or vandalise venue property and fixtures.

Team Line Up Submission Form



Team Name: \_\_\_\_\_

Date: \_\_\_\_\_

Round: \_\_\_\_\_ Round Robin / Ro16 / QF / SF / Finals

Opponent:																
		M	F	29U / 50+ / 60+					M	F	29U / 50+ / 60+			M	F	29U / 50+ / 60+
Doubles 1	1.				1.				1.							
	2.				2.				2.							
Doubles 2	1.				1.				1.							
	2.				2.				2.							
Doubles 3	1.				1.				1.							
	2.				2.				2.							
Doubles 4	1.				1.				1.							
	2.				2.				2.							

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Signature of Team Manager  
Name: